

# Frequently Asked Questions

## 1. How do I find activity near an address or place on the map?



- a. Click the Near Me icon located at the top, left corner of the map.
- b. The default buffer distance is 1 mile and the maximum distance is 3 miles.
- c. Type an address into the search box and click the magnifying glass icon to perform a search.



- d. To use a point on the map, click the icon and choose a location on the map.

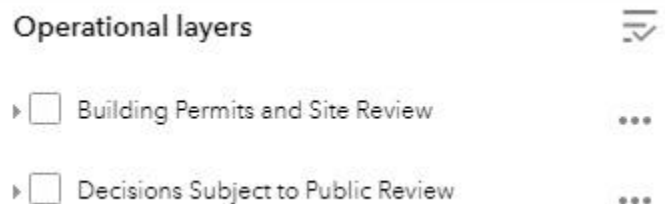
## 2. How do I change the base map?



- a. Click the Base map Gallery icon located at the top, left corner of the map.


## 3. How do I turn on/off the available map layers?

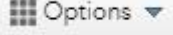
- a. 2 layers are available on the left side of the screen.



- b. Click one box or both to view the data.

## 4. Can I view the data in table format?

- a. Yes. Click the arrow tab  located at the bottom, center of the map.
- b. The table filters the data by map extent and takes a few seconds to load.

- c. The data can be exported to a CSV file by selecting the Options menu  at the top, left of the table and selecting "Export all to CSV".

- d. The data can also be filtered by specific criteria by selecting the Options menu




at the top, left of the table and selecting "Filter".

**5. How can I find out more information about a point on the map?**

- a. Click on any point on the map to view the information pop-up.
- b. Each pop-up has a link to PRO (Property Research Online), which provides more detailed information about a particular development.
- c. For sites with multiple activities in one location, the pop-up will display (1 of \_).  
Advance to the next activity by clicking the arrow



**6. How can I go back to the Development Activity information page?**

- a. The header  has a link to the PSD Development Activity page.



**7. How can I go back to the Planning and Development Services main page?**

- a. The header  has a link to the PSD Website.



**8. How do I search for an address?**

- a. Use the search box  located at the top left of the map.

